

This reference guide outlines the natural gas meter setting requirements for your upcoming project(s). Our goal is to give you the details you need so your natural gas meter can be installed without issues or delays. If space limitations exist, please contact us for options: 800-794-4780.

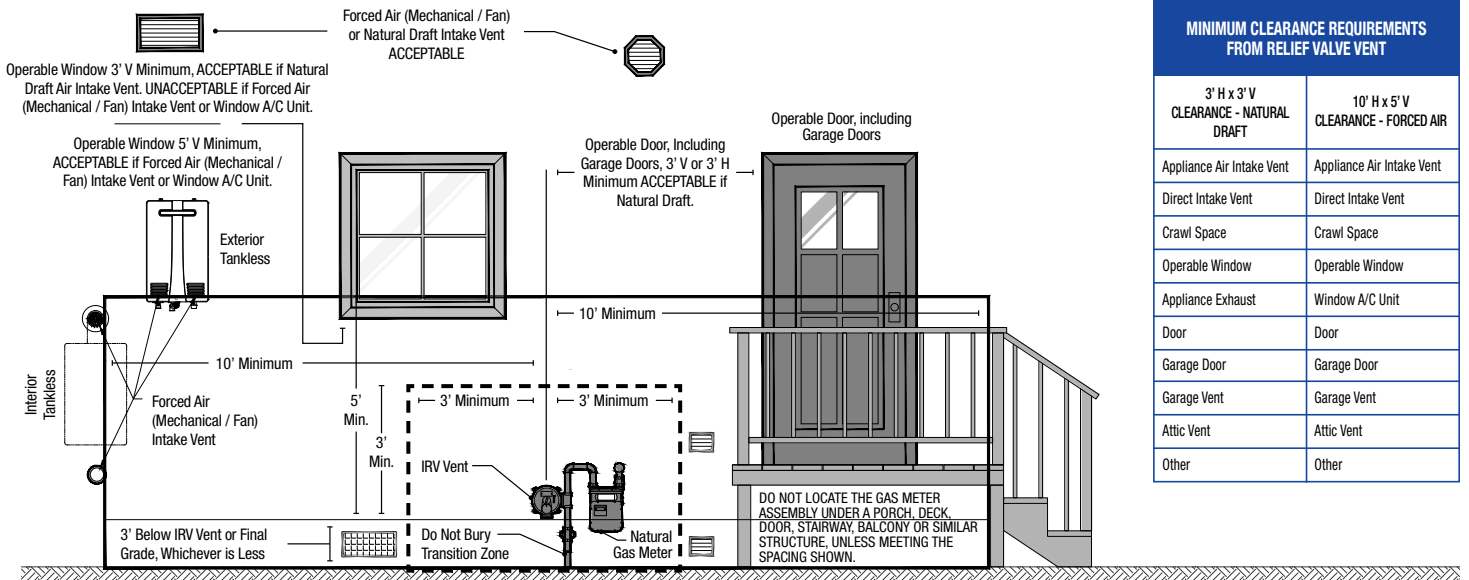
## NATURAL GAS METER LOCATION AND CLEARANCE

**Legend: - - - Natural Draft**

3' Horizontal from OR 3' Vertical both above and below (or final grade, whichever is less) Service Regulator Internal Relief Valve (IRV) Vent.

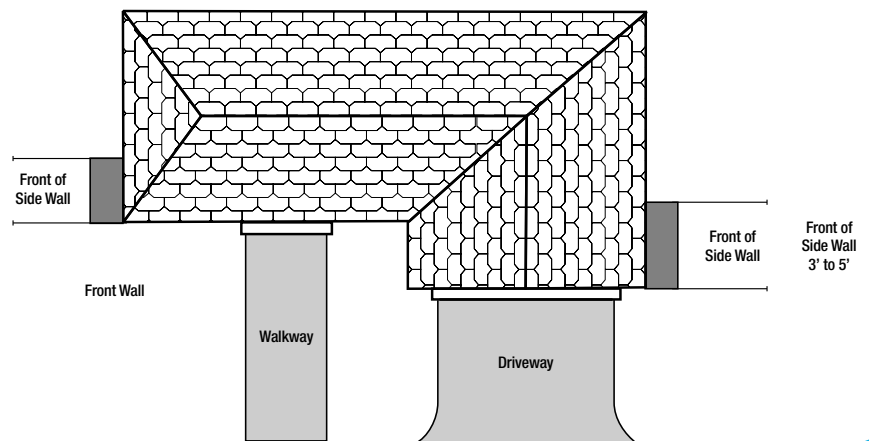
**— Forced Air (Mechanical / Fan) Draft**

10' Horizontal from OR 5' Vertical both above and below (or final grade, whichever is less) Service Regulator IRV Vent.



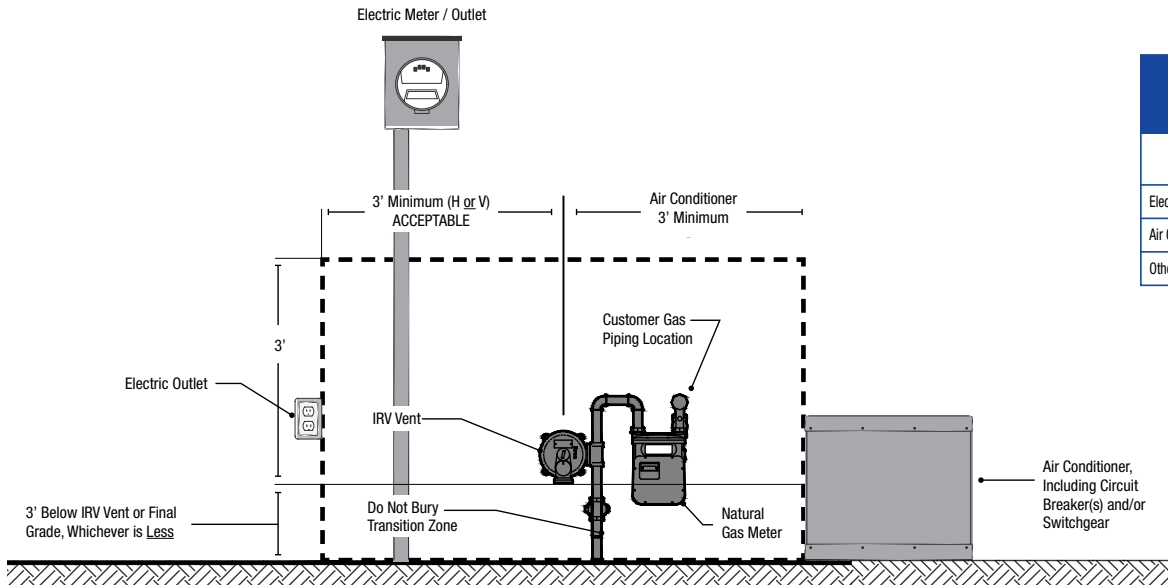
MINIMUM CLEARANCE REQUIREMENTS FROM RELIEF VALVE VENT	
3' H x 3' V CLEARANCE - NATURAL DRAFT	10' H x 5' V CLEARANCE - FORCED AIR
Appliance Air Intake Vent	Appliance Air Intake Vent
Direct Intake Vent	Direct Intake Vent
Crawl Space	Crawl Space
Operable Window	Operable Window
Appliance Exhaust	Window A/C Unit
Door	Door
Garage Door	Garage Door
Garage Vent	Garage Vent
Attic Vent	Attic Vent
Other	Other

The preferred meter assembly location shall be at the front corner, along the front wall of the structure, or within 3 to 5 feet along either side wall from the front of the structure. On the garage side, the meter location shall be on the front side wall.



## IGNITION SOURCE CLEARANCE

Legend: - - - 3' Horizontal from **OR** 3' Vertical both above and below (or final grade, whichever is less) Service Regulator Internal Relief Valve (IRV) Vent.

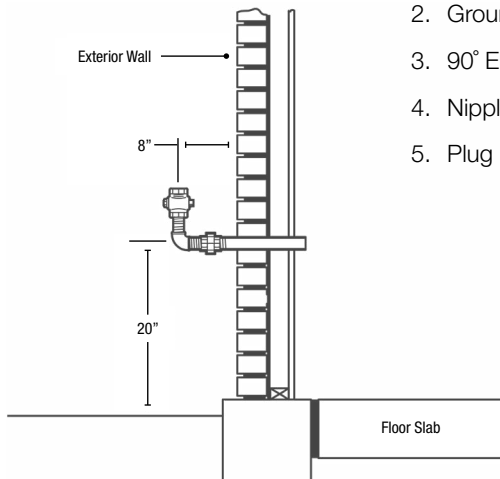


### MINIMUM CLEARANCE REQUIREMENTS FROM RELIEF VALVE VENT

3' H x 3' V CLEARANCE
Electrical Meter / Outlet
Air Conditioner
Other

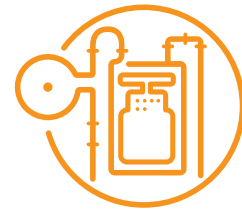
## NATURAL GAS PLUMBING

Customer convenience valve should extend no more than 8" from finished facade.



### Material List: (1" IPS Minimum)

1. Full Port Ball Valve
2. Ground Joint Union
3. 90° Elbow
4. Nipples
5. Plug



If you have any questions,  
please contact:  
**800-794-4780**